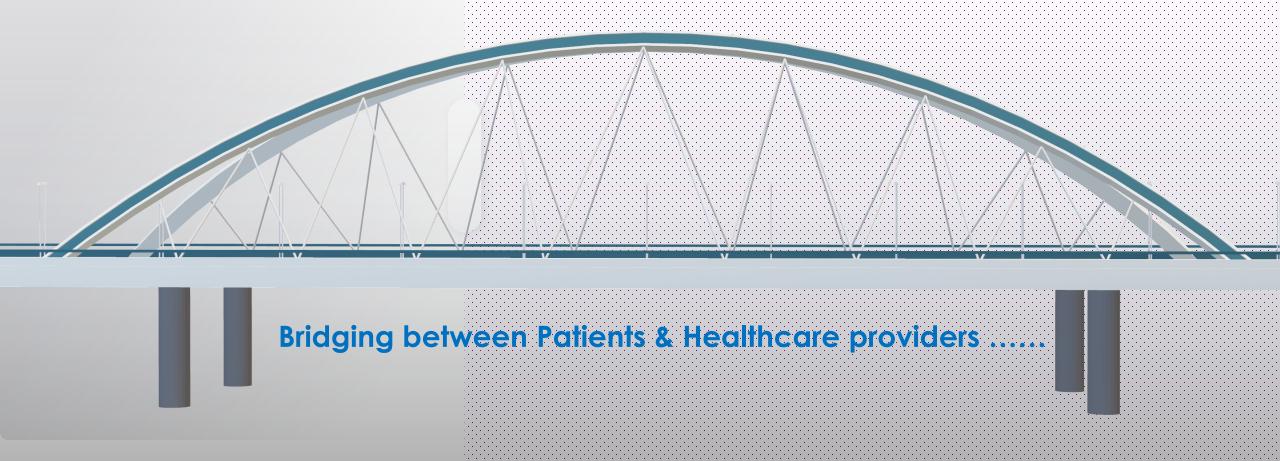
Metaverse As a Service (MaaS)



Agenda

- 1 Digital findings (2024)
- 2 Foreseen Diseases
- 3 Mitigation Strategies
- 4 A simple look at Metaverse
- 5 Metaverse A promising future
- 6 Innovation getting Bigger & Wider
- 7 A Unified Healthtech platform
- 8 Benefits of Metaverse
- 9 Current Industry updates (Pharmacies)





2024 findings on "Digital Diseases"

Mitigation Strategies

Projected Digital Diseases



Balanced screen time and physical activity

AIAA - Artificial Intelligence (AI) **Anxiety**

Fear of AI replacing human jobs and relationships

Digital Eye Strain (DES)

Prolonged screen time causing eye fatigue, dryness, irritation

Digital literacy and education

Virtual Reality Psychosis (VRP)

Blurred lines between virtual and reality leading to psychosis

Tech Neck

Poor posture from frequent smartphone use leading to neck pain and spine damage **Smartphone Addiction** Disorder (SAD)

Excessive phone use affecting mental health, relationships, and daily life

Responsible technology design

Digital Detox Disorder (3D)

Withdrawal symptoms from sudden digital abstinence

Cyberchondria

Excessive online health research leading to anxiety and hypochondria.

Nomophobia (No Mobile Phobia)

Fear of being without a mobile device

Regular digital detox & self-assessment

> Mindful online interactions

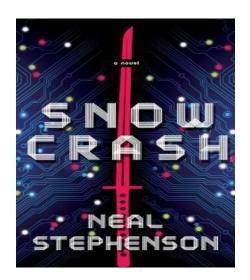
Cyber-Social Isolation (CSI)

Social isolation due to excessive online interactions

Neuro-Digital Degeneration (NDD)

Long-term cognitive decline from excessive digital stimulation

These conditions are still expanding and in the process of formally recognized in medical literature, but experts warn of their potential risks



Metaverse

A Major buzz word in the worlds of technology, business, finance, Healthtech and is currently getting shaped (properly or improperly) by the ambitions of the people using it

A Global trend at a Glance

Coined by Neal Stephenson in his novel "Snow crash" to describe a virtual world

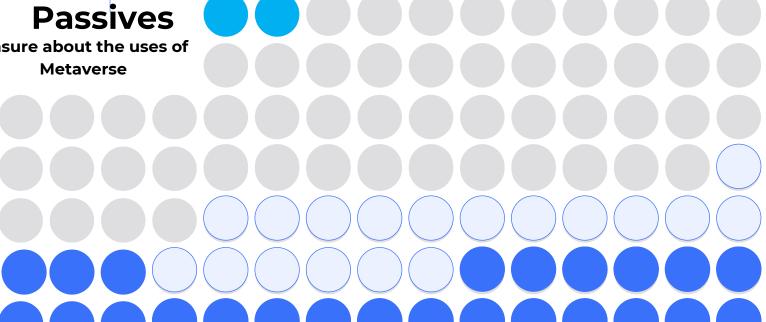
Unsure about the uses of

Investigators

Researching the aptness of this service

Consumers

Industries like Gaming, Entertainment, Telecom, etc



Explorers

Seriously exploring the 'goodness' of Metaverse

Metaverse is promising to be a biggest major tech innovation to our everyday's Health, Wellness and Life since the age of smartphone







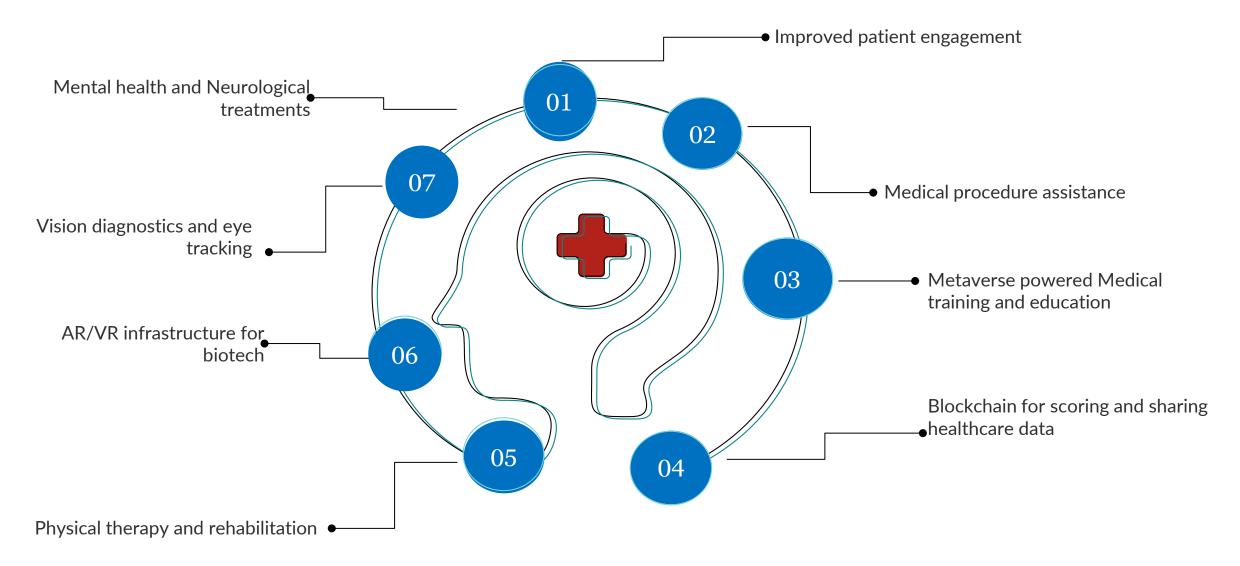








Metaverse for A Unified Healthtech: Aiming Physical and Virtual Integration of Qatar's Healthtech Services



It should be MEDverse or MEDIverse A Customized version of Metaverse of Healthtech & Medtech sectors

Seen & Projected impacts









Wellbeing

Fitness

Virtual wellness

Virtual relaxation



Meta medicine



Meta Healthcare Training



Medical procedures



Meta surgeries

Pharmacies in Metaverse / Mediverse

CVS Pharmacy files for NFT, blockchain, metaverse trademarks

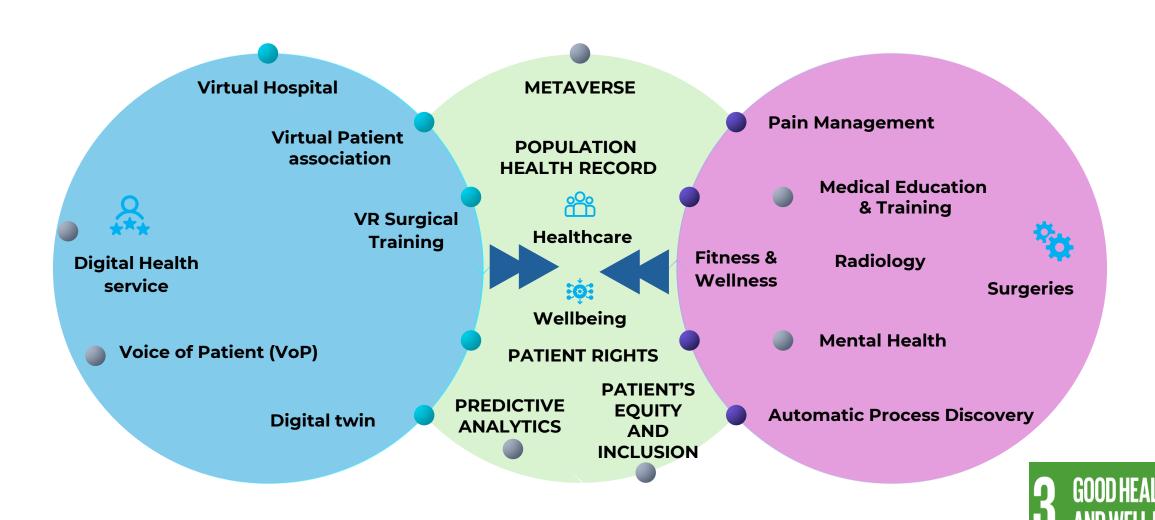


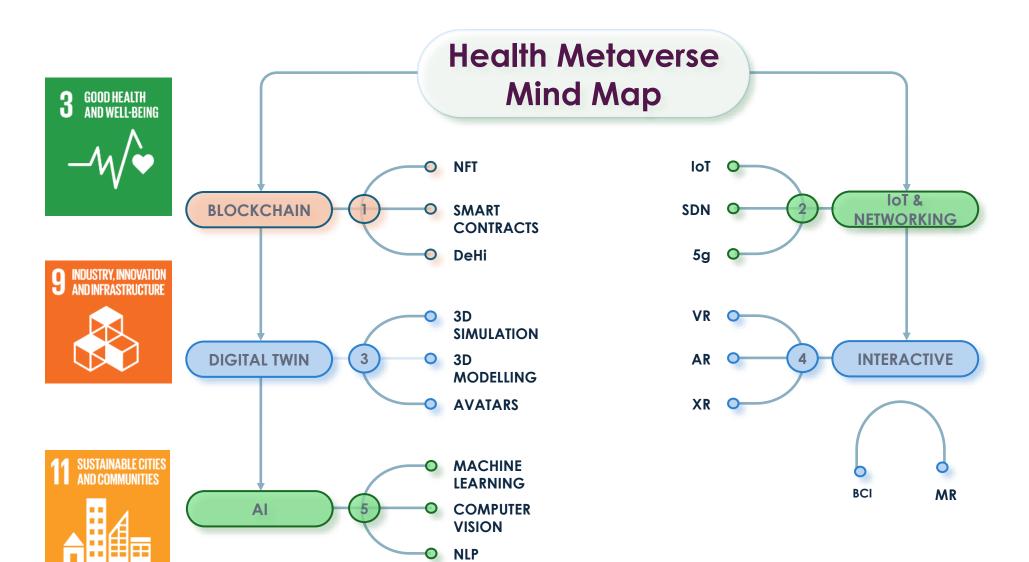
Walmart drug program cheaper for many Medicare patients

The discount retailer's \$4 generic prescriptions beat Medicare's co-pays 21 percent of the time, a study found.



A SUSTAINABLE HEALTH METAVERSE (SEAMLESS CAPABILITIES)











Now, You may decide which innovation is going to get bigger in Healthtech & Medtech?

Or this?







this?









"Patient centered care is not just about having highly qualified Clinical care teams, latest technologies or the best equipment or advanced facilities – it is about treating patients in the way Patients want them to be treated. This precisely means respecting patient's values, preferences, and needs."

"Healthcare is about trust. Learning to trust is a difficult job, and the best way to find out if we can trust a system is to make sure you can trust others and more importantly – they can trust you"

"Revolution & Evolution of Metaverse is not going to happen outside the system but within the system"





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